

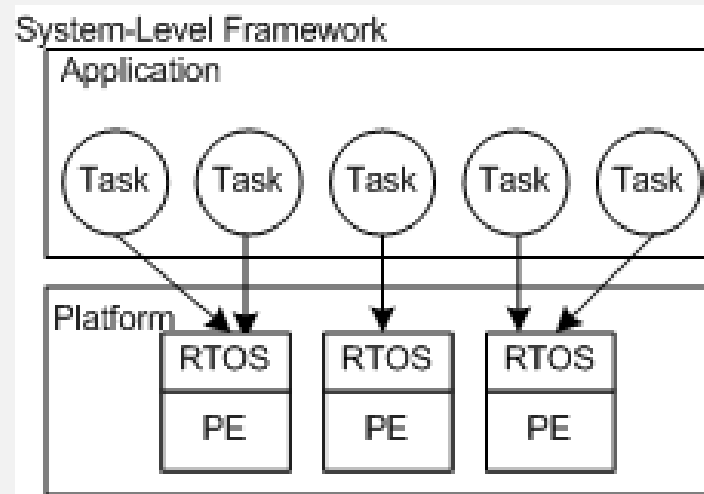
On Timed-Automata semantics for ARTS

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The ARTS modelling framework

ARTS: A system-level MPSoC simulation framework

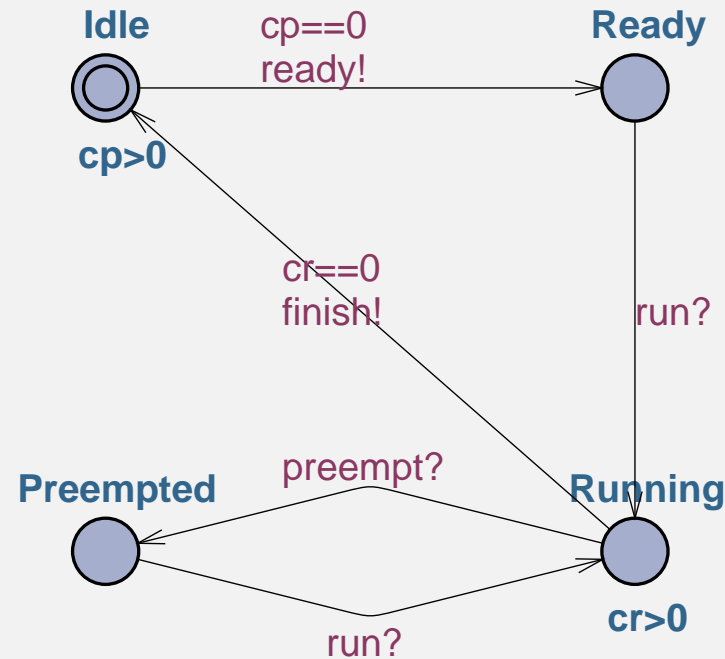


- Properties of the solution depends on the design of the application as well as the configuration of the platform.

design space exploration

A simplified task in ARTS

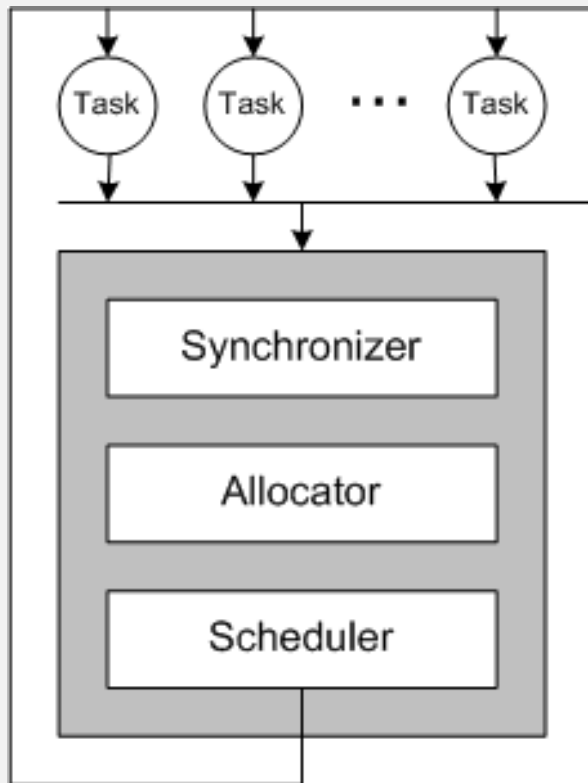
- Simple periodic tasks, which can be preempted



- cp , cr : time-dependent variables for the **period** and **run time**

semi-formal framework: much implicit information

ARTS model of a processing element



- **Synchronizer** — resolves dependencies before task selection
- **Allocator** — grants access to shared resources (busses, memories, ...)
- **Scheduler** — grants processor time to tasks according to some scheduling discipline

- Components are informally described and implemented in SystemC
- ARTS is a simulation framework only

Timed-Automata models for ARTS

First set of goals:

- Precise definition of components and their communication, which can be communicated and discussed.
- Simulation (using UPPAAL) on a formal basis.
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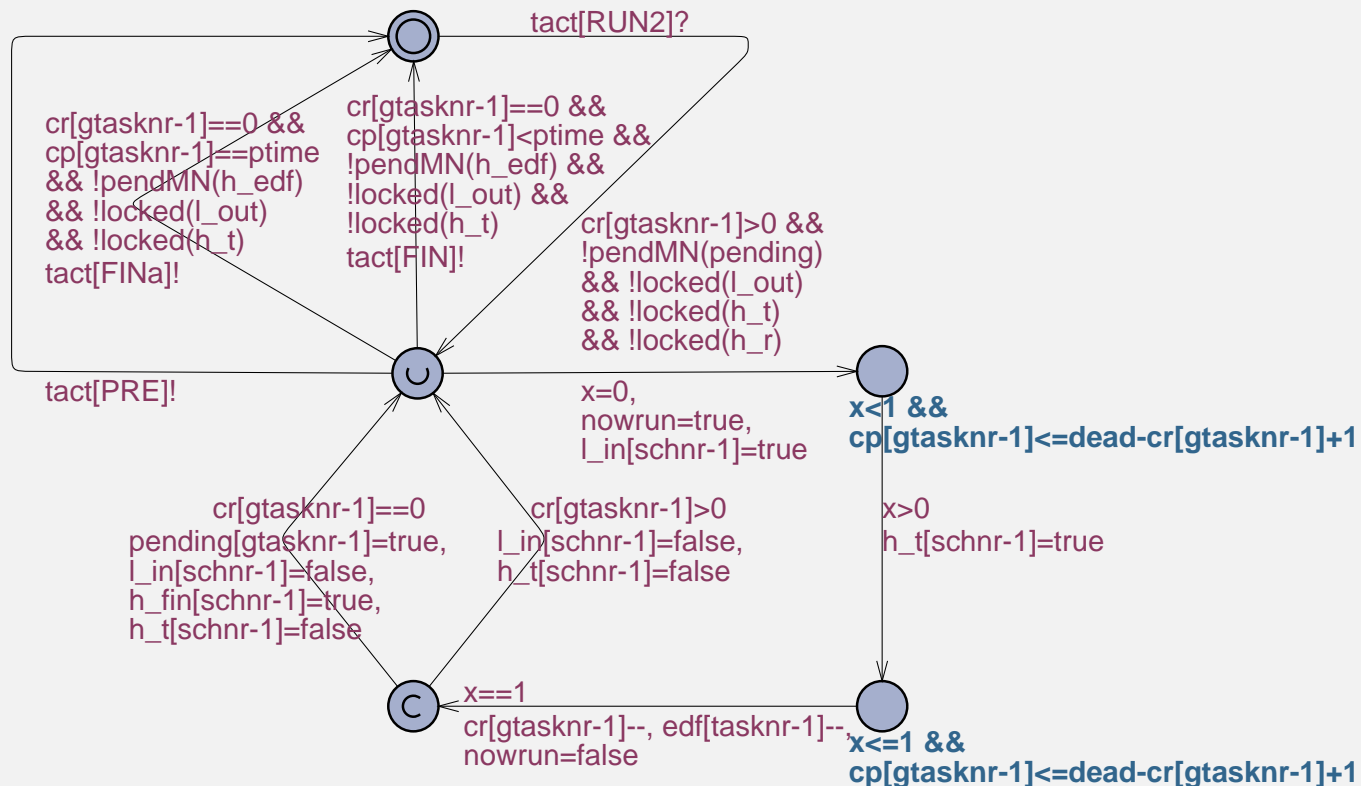
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Each TA is approaching a comprehensible form

Example TA: Running

- As an illustration of the level for complexity

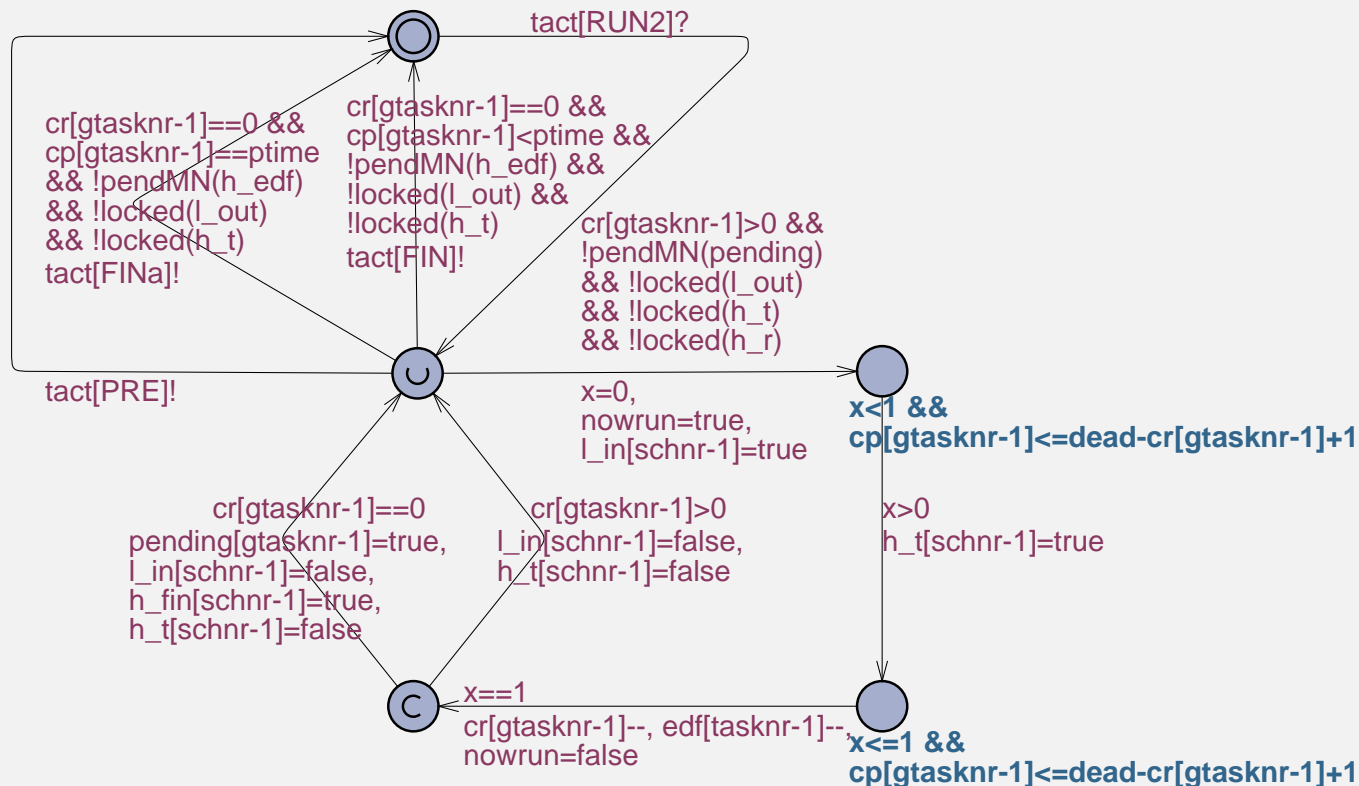
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Example TA: Running

- As an illustration of the level for complexity

The **Running** state of ARTS is expanded to:



- discretization of running time to cope with preemption.

Status

- Simple model with
 - multiple processing elements, cyclic tasks, causal dependencies among tasks.
 - Scheduling disciplines: earliest deadline first, rate-monotonic scheduling, fixed priority scheduling, deadline-monotonic scheduling.
- Verification of a collection of small problems.
 - Up to 11 tasks on up to 6 processors are verified within 1.5 min on a small PC.
 - Single processor case: examples are verified and compared to results from TIMES tool.
 - In the multiprocessor case: Small examples from the literature are verified.

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- Case studies
- ...